



Full-year Financial Results
for the Fiscal Year Ended March 31, 2020

Vega corporation Co., Ltd.
Securities code: 3542

■ Agenda

1. Overview of Financial Results
for the Fiscal Year Ended March 31,
2020
2. Report on LOWYA Business
3. Report on DOKODEMO Business
4. Future Development
5. Financial Results Forecast
6. Appendix

■ Financial Highlight

Results Overview

Net sales: 13,570 million yen (101.9% YoY)
Operating profit: 116 million yen ((296) million yen in the previous fiscal year)

- **Net sales and ordinary profit increased due to early profit improvement and steady progress made in enhancing the flagship store**

Net sales

Substantial growth achieved by the flagship store, but decreased in marketplace stores due to the impact of the consumption tax hike

Profit improvement

Cost of sales ratio and delivery expense ratio improved due to the review of sales prices and product lineup

Cost reductions

Achieved steady progress in reducing fixed costs including logistics expenses as well as R&D expenses

- **Net sales at the flagship store increased by 43.9% YoY, and its sales ratio increased to 39.8% in 4Q**

Access increase

Efficient online advertising increased the number of visitors

- **The Company released a new service it had developed leveraging new technology**

New services

VR-enabled “LOWYA 360,” which recreates realistic environment, was launched in August 2019

New services

“LOWYA Search by Appearance,” an image search function, was launched in October 2019

1. Overview of Financial Results for the Fiscal Year Ended March 31, 2020

■ Statement of Income

Substantial profit recovery due to company-wide cost reductions
amid cost of sales ratio improvement and delivery expense ratio controls

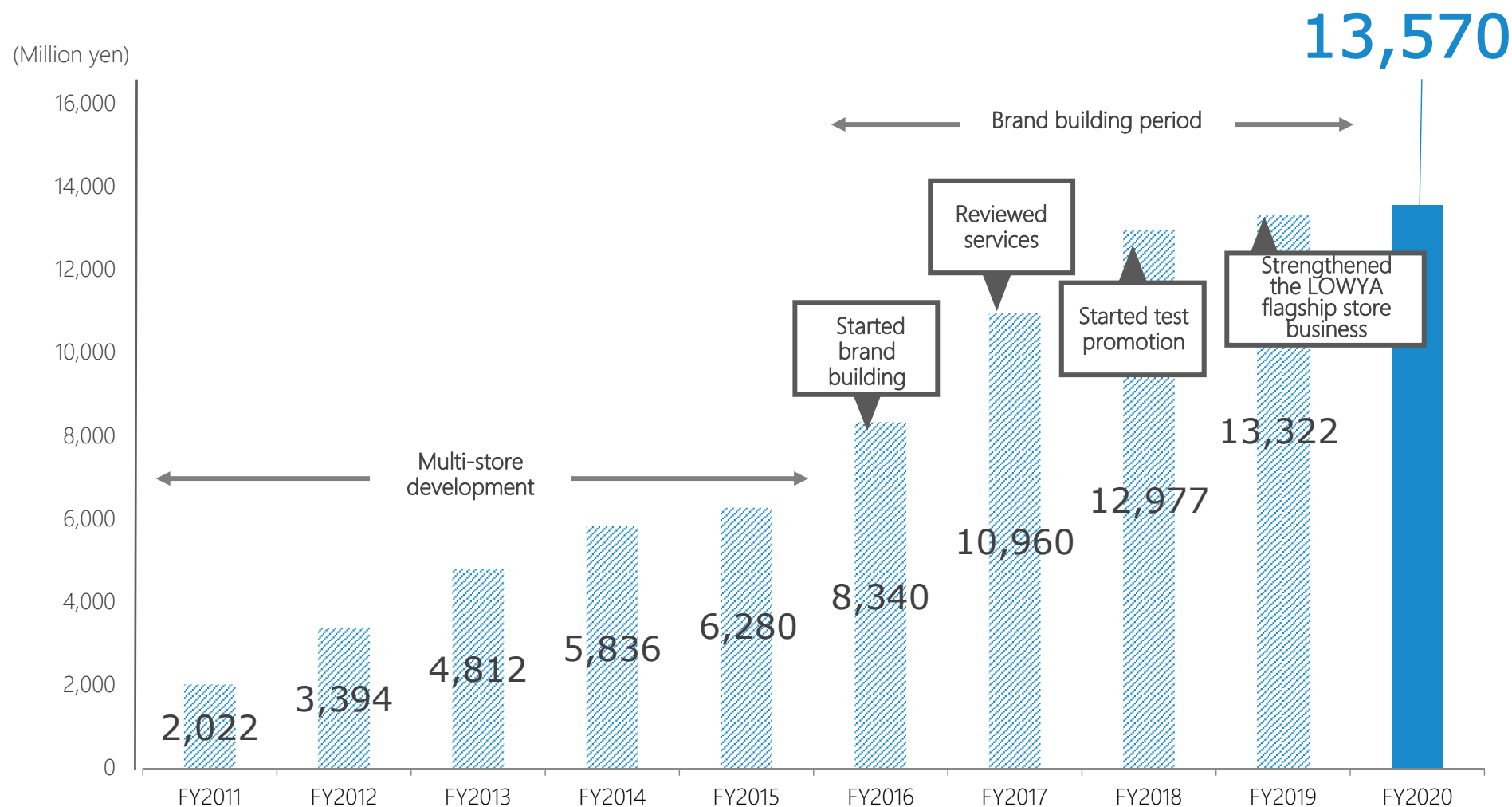
(Million yen)

	Fiscal year ended March 31, 2019	Sales ratio	Fiscal year ended March 31, 2020	Sales ratio	Change	YoY
Net sales	13,322	100.0%	13,570	100.0%	247	101.9%
Gross profit	7,181	53.9%	7,687	56.7%	505	107.0%
SG&A expenses	7,478	56.1%	7,571	55.8%	93	101.2%
Operating profit	(296)	—%	116	0.9%	412	—%
Ordinary profit	(256)	—%	146	1.1%	403	—%
Profit	(240)	—%	40	0.3%	281	—%

(*) Audit procedures pursuant to the Financial Instruments and Exchange Act are in progress as of the date of disclosure of this document.

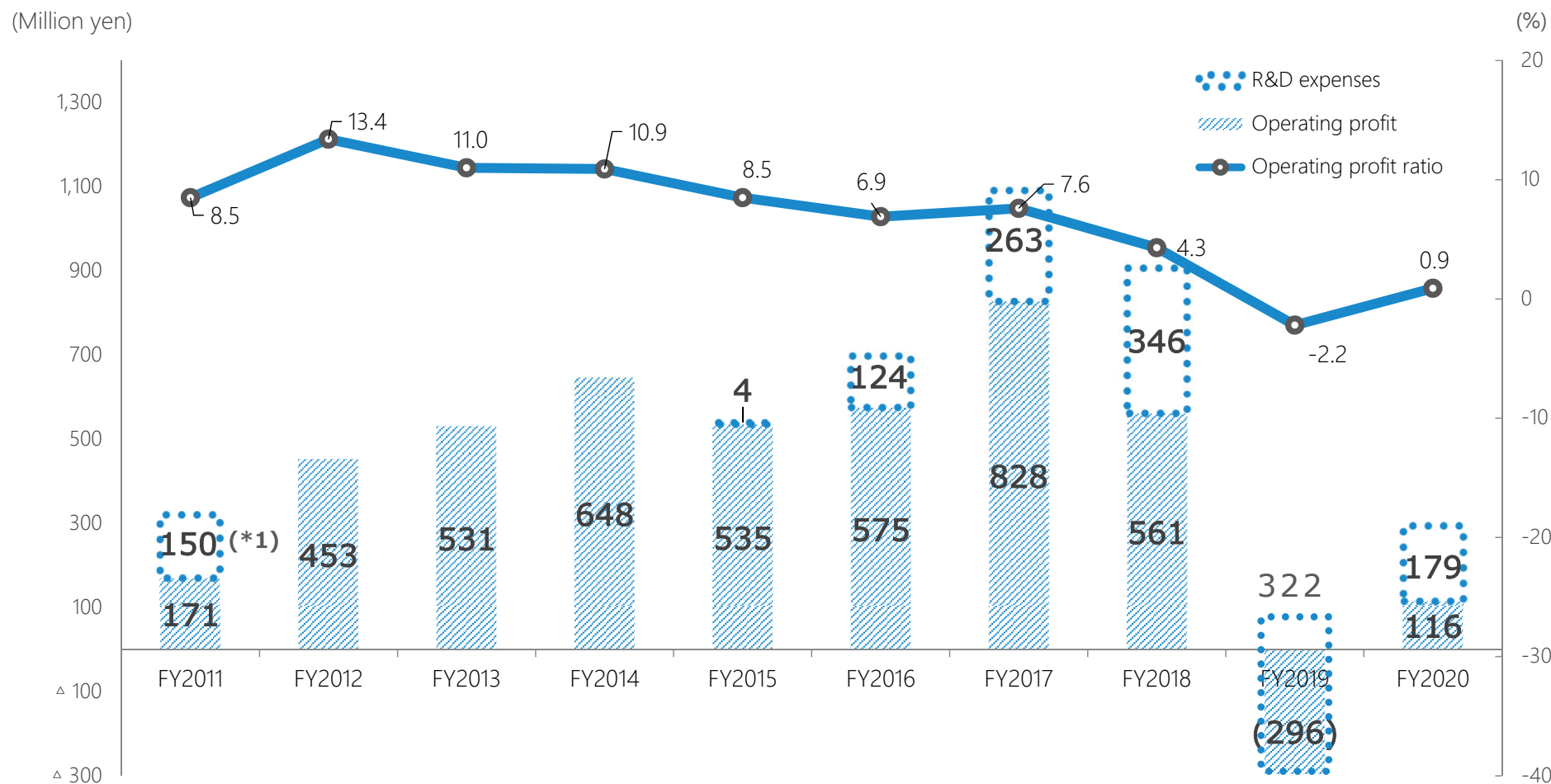
■ Net Sales

The Company has achieved net sales increases
for the **16th** consecutive year since its establishment



■ Operating Profit

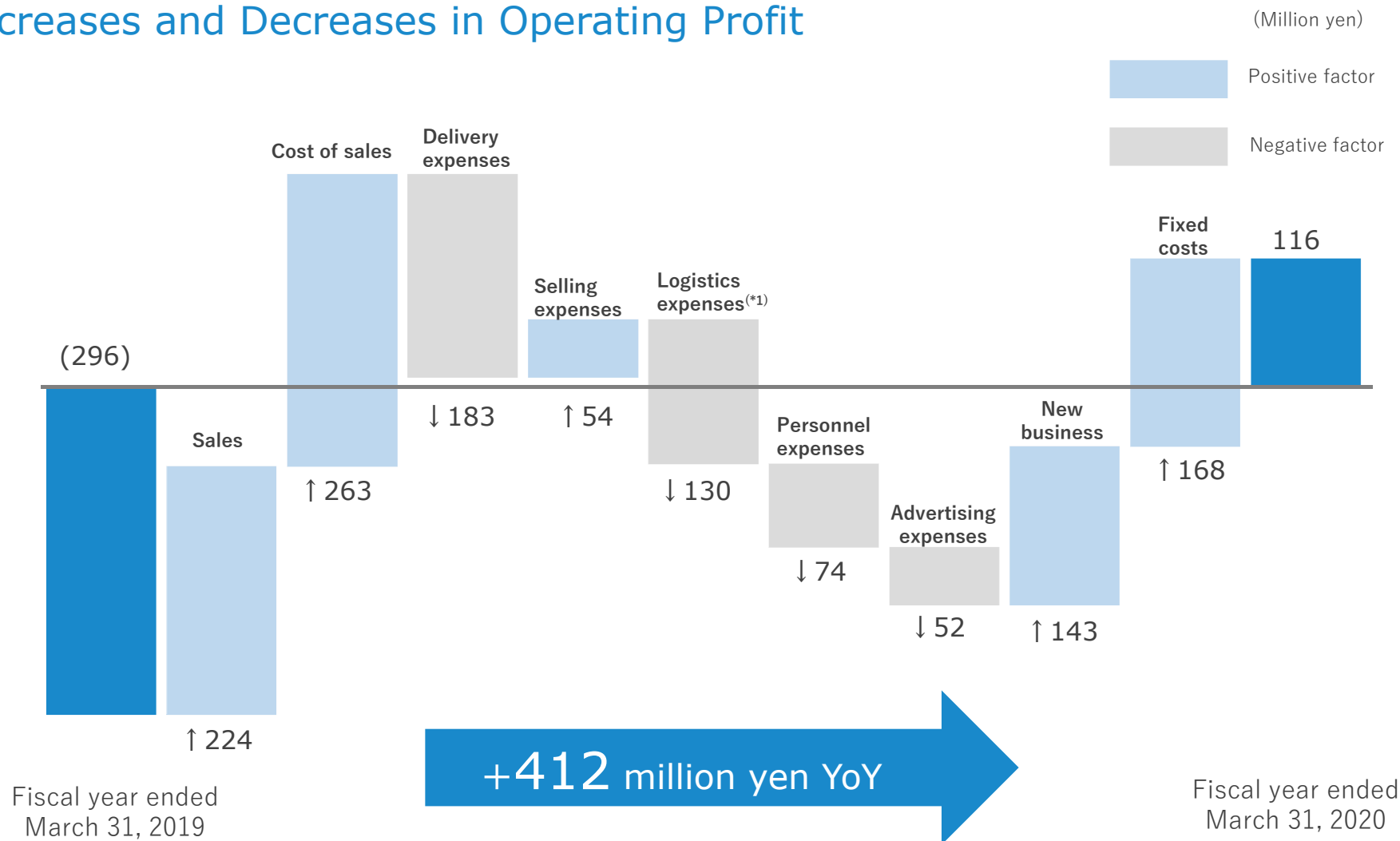
Shift to profitability early on as a result of profit improvement of the LOWYA business and heightened efficiency of R&D



(*) Revenues and expenditures are presented as the net amount, and therefore R&D expenses data does not match the SG&A expense ratio on the statement of income.

(*1) R&D expenses related to Digital Entertainment Business.

■ Increases and Decreases in Operating Profit



(*1) Having carried out scheduled warehouse floor area expansion during the second half of the previous fiscal year, the Company has accordingly recognized six-month warehouse rent associated with the additional floor area in the previous fiscal year. As such, logistics expenses for the current fiscal year have increased by 178 million yen. Meanwhile, warehouse labor expenses have decreased by 48 million yen due to operational improvements.

(2*) These figures do not align with those of the statement of income because revenues and expenditures with respect to new business have been presented on a net basis.

■ Balance Sheet

Product inventory decreased by **627** million yen as optimization of product inventory has progressed steadily
The Company repaid **500** million yen in loans

(Million yen)

	Previous fiscal year (as of March 31, 2019)	Current fiscal year (as of March 31, 2020)		Previous fiscal year (as of March 31, 2019)	Current fiscal year (as of March 31, 2020)
Current assets	4,935	4,964	Current liabilities	2,410	2,242
Cash and deposits	1,019	1,308	Debt obligations	1,320	820
Accounts receivable-trade	1,186	1,631	Non-current liabilities	52	54
Merchandise	2,405	1,777	Total liabilities	2,463	2,297
Non-current assets	1,102	1,041	Shareholders' equity	3,558	3,628
Property, plant and equipment, and intangible assets	431	513	Total net assets	3,574	3,708
Total assets	6,037	6,006	Total liabilities and net assets	6,037	6,006

(*) Audit procedures pursuant to the Financial Instruments and Exchange Act are in progress as of the date of disclosure of this document.

2. Report on LOWYA Business

2-1. Report on LOWYA Business <Overall>

■ < Overall > LOWYA Business > Current Fiscal Year Report

Net sales increased due to flagship store growth, and despite decrease in marketplace stores

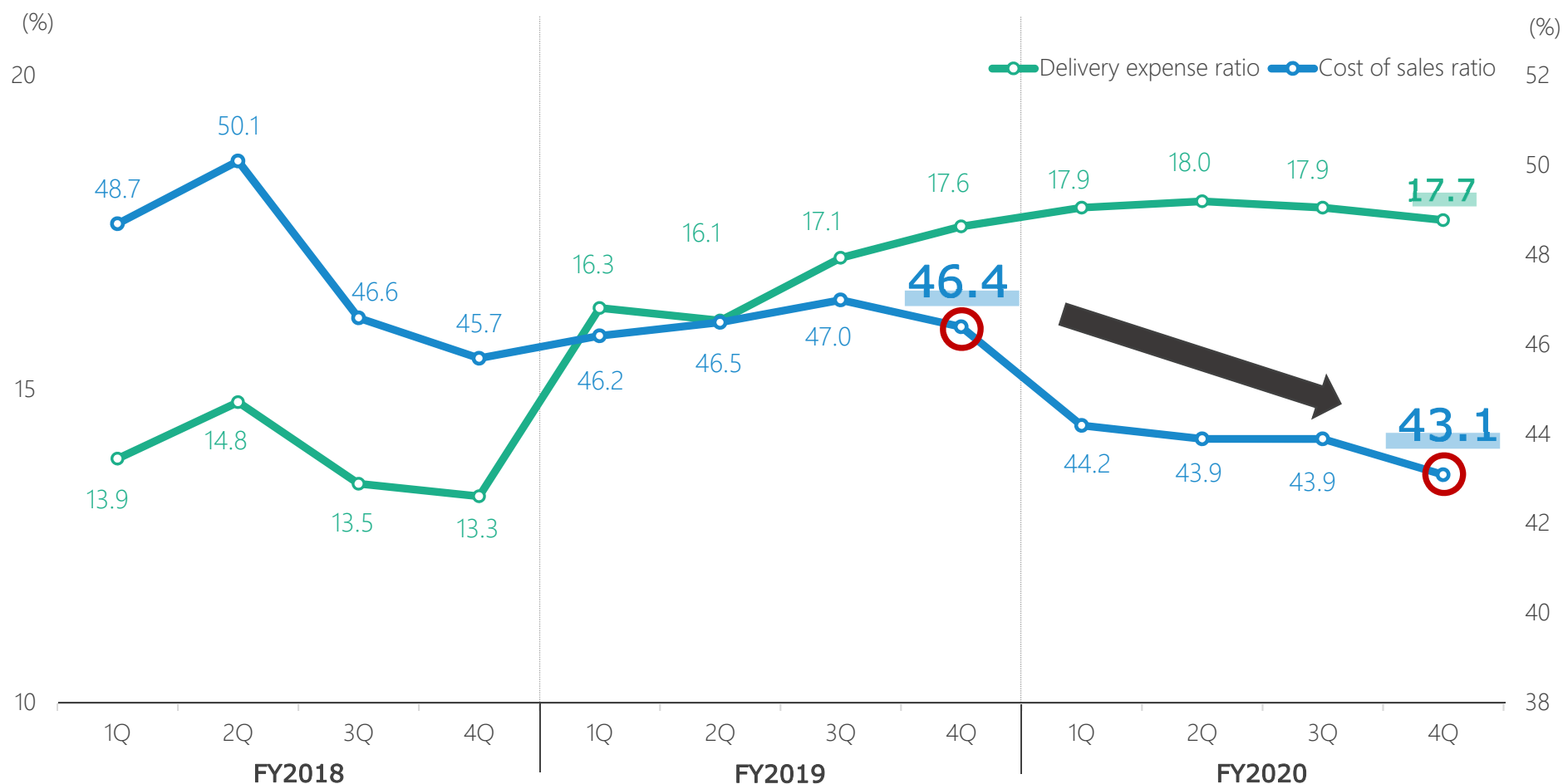
Substantial profit recovery due to company-wide cost reductions

(Million yen)

	Previous fiscal year	Sales ratio	Current fiscal year	Sales ratio	YoY
Net sales	13,203	100.0%	13,427	100.0%	101.7%
Gross profit	7,062	53.5%	7,550	56.2%	106.9%
SG&A expenses	7,036	53.3%	7,254	54.0%	103.1%
Operating profit	26	0.2%	295	2.2%	1,133.1%

■ < Overall > LOWYA Business > Cost of Sales Ratio and Delivery Expense Ratio

Delivery expense ratio remained high and cost of sales ratio improved substantially due to the review of sales prices and product lineup



* The ratios are those of cost of sales relative to net sales as well as packing and shipping costs relative to net sales.

■ < Overall > LOWYA Business > Management Indicators

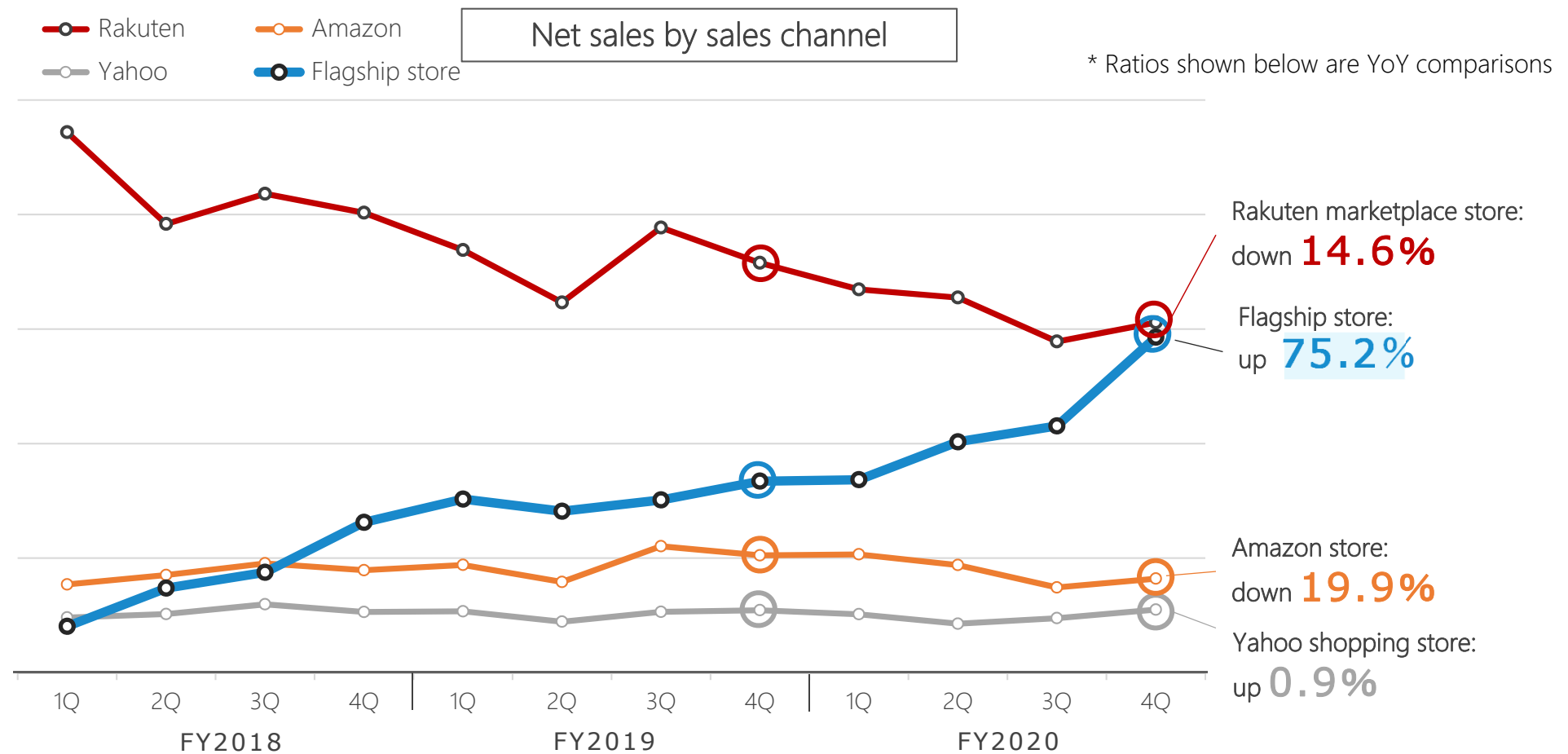
The number of visitors increased due to efficient advertising
Average customer spend increased as a result of the review of
sales prices and product lineup

Item	Fiscal year ended March 31, 2019				Fiscal year ended March 31, 2020			
	1Q (Apr.-Jun.)	2Q (Jul.-Sep.)	3Q (Oct.-Dec.)	4Q (Jan.-Mar.)	1Q (Apr.-Jun.)	2Q (Jul.-Sep.)	3Q (Oct.-Dec.)	4Q (Jan.-Mar.)
YoY number of visitors (%)	125.1	110.1	109.8	98.2	91.3	101.2	91.9	112.6
YoY average customer spend (%)	109.9	113.0	112.8	113.3	114.5	120.8	113.4	106.8
YoY CVR (%)	75.2	78.5	82.8	94.7	96.9	96.9	86.3	91.6
Number of products (Note)	2,070	2,169	2,041	1,967	1,930	1,951	1,763	1,709
Number of new products introduced	112	99	91	103	57	55	78	57
Average settlement rate (yen)	107.58	108.74	111.59	109.05	107.70	107.37	107.57	108.69

(Note) Obsolete products are excluded. Actual figure may differ from the total of Number of products and Number of new products introduced.

■ < Overall > LOWYA Business > Net Sales by Sales Channel

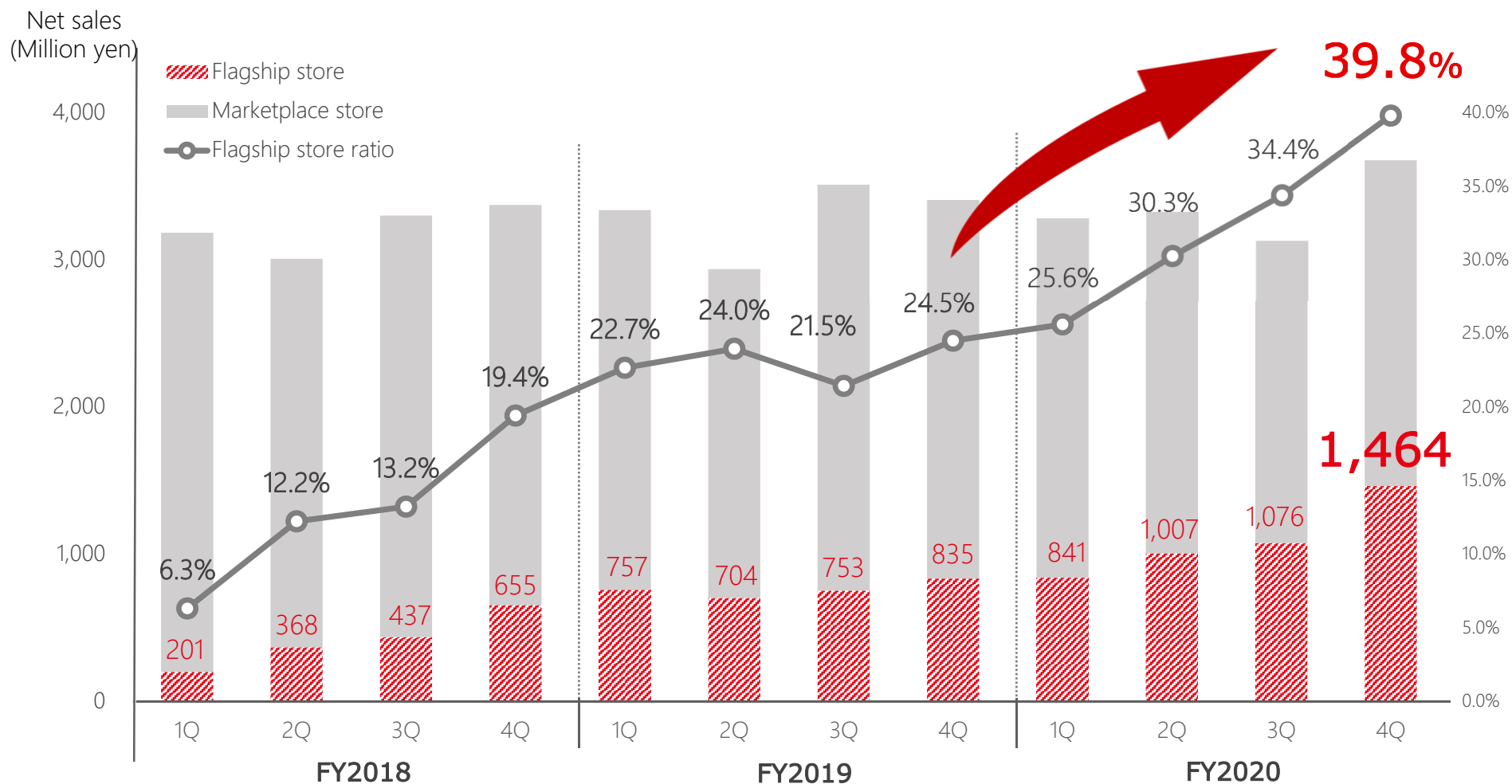
Net sales at the flagship store increased by **75.2%** YoY
Sales are smoothly shifting to the flagship store



2-2. Report on LOWYA Businesses <Flagship Store>

■ < Flagship store > LOWYA Businesses > Sales Ratio by Sales Channel

4Q net sales at the flagship store increased by **1,464** million yen
 Flagship store ratio increased to **39.8%**



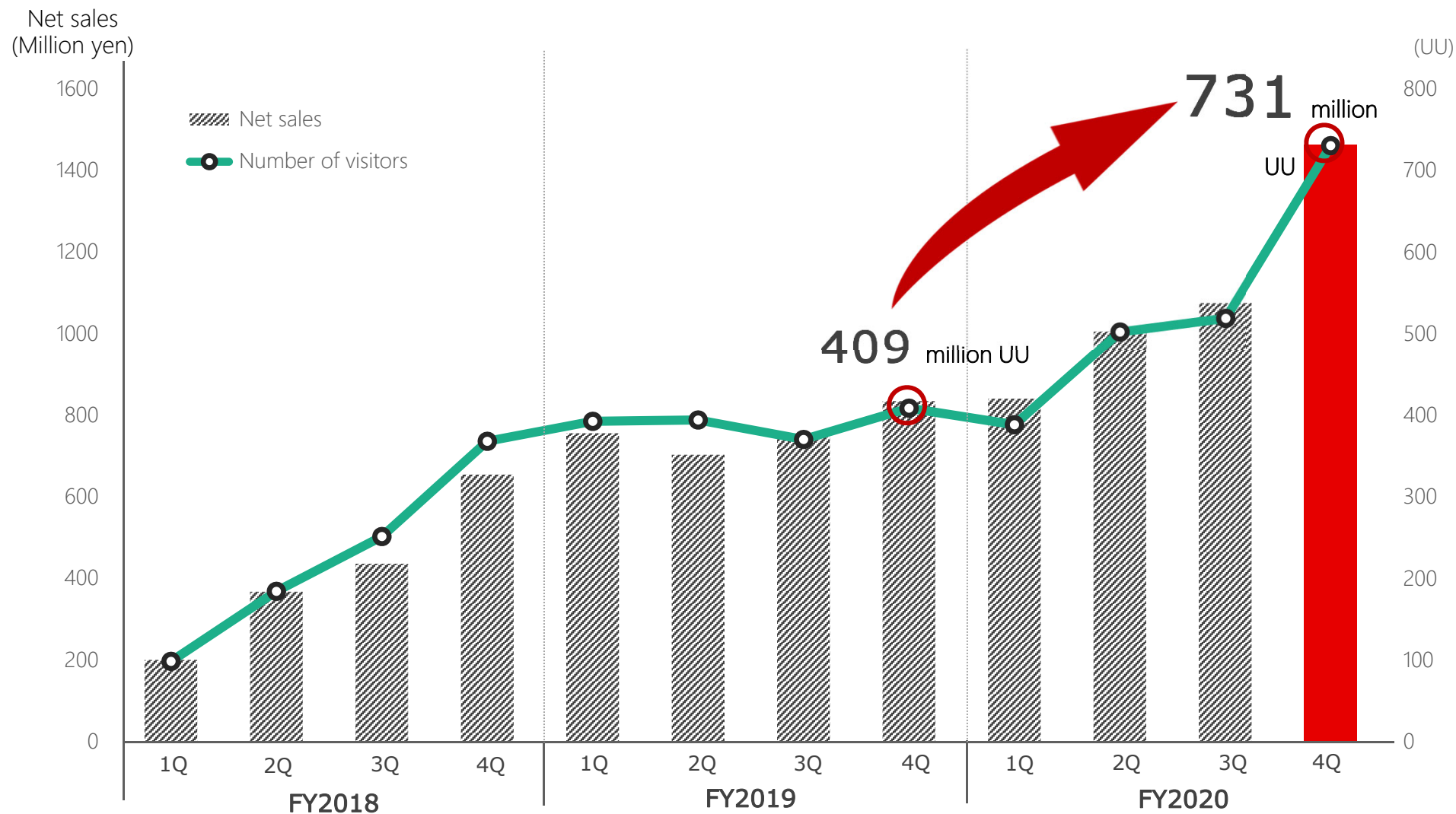
■ < **Flagship store** > LOWYA Businesses > Management Indicators

As efficient advertising, initiatives to enhance SEO and SNS contributed to a **78.6%** YoY increase in the number of visitors and higher net sales

Item	Fiscal year ended March 31, 2019				Fiscal year ended March 31, 2020			
	1Q (Apr.-Jun.)	2Q (Jul.-Sep.)	3Q (Oct.-Dec.)	4Q (Jan.-Mar.)	1Q (Apr.-Jun.)	2Q (Jul.-Sep.)	3Q (Oct.-Dec.)	4Q (Jan.-Mar.)
[Flagship store] YoY number of visitors (%)	396.6	213.5	147.2	111.0	99.0	127.4	140.1	178.6
[Flagship store] YoY average customer spend (%)	100.3	110.8	103.5	108.1	114.1	107.5	108.5	97.0
[Flagship store] YoY CVR (%)	94.6	81.8	108.2	110.2	103.9	111.7	94.2	101.1

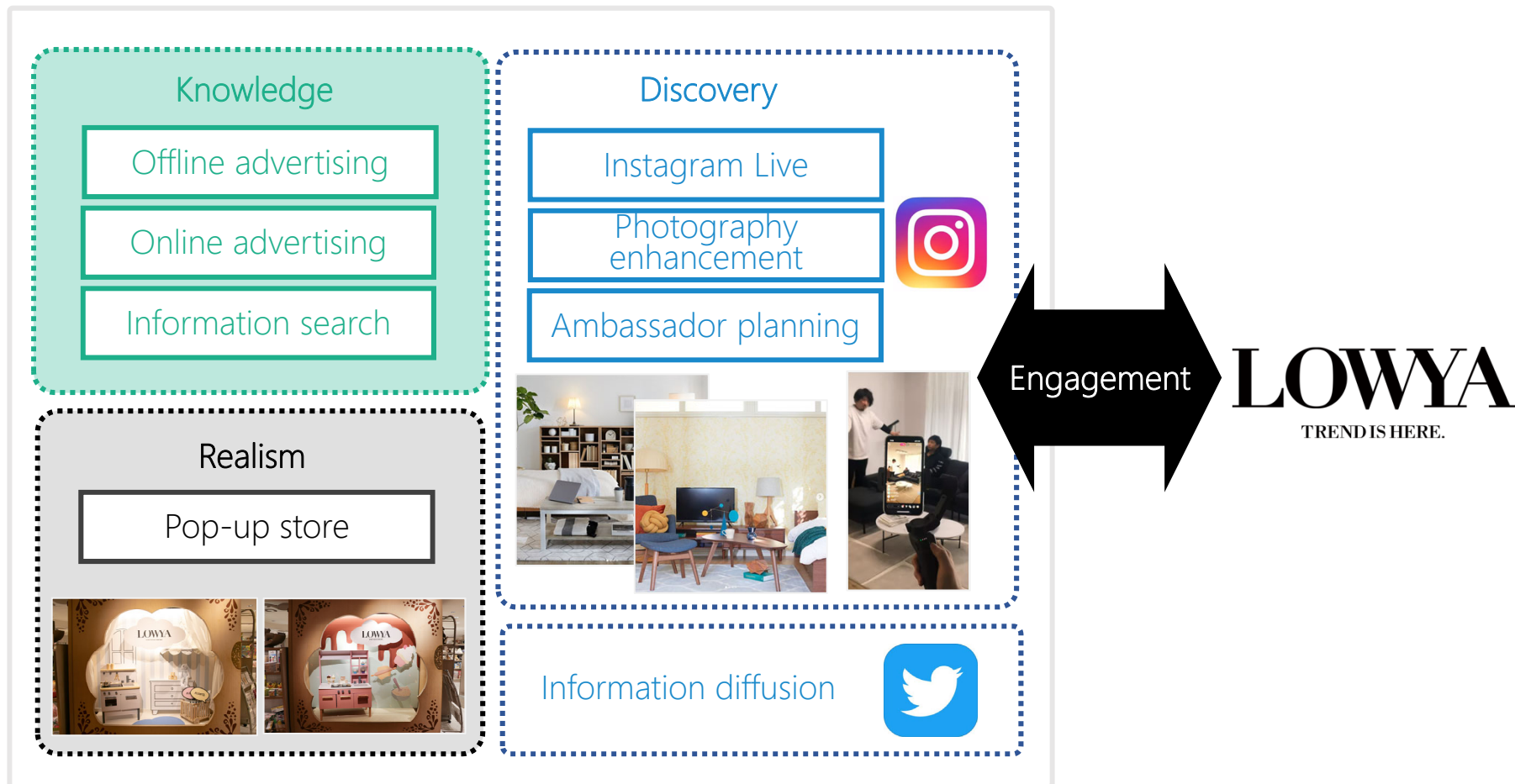
■ < Flagship store LOWYA Businesses > Net Sales

Efficient online advertising resumed in 2Q
The number of visitors increased by **78.6%** YoY



■ < **Flagship store** LOWYA Businesses > Measures: SNS

Enhancing reciprocal links between SNS and e-commerce websites
Implementing measures for promoting initial and repeat access,
and for gaining fans



■ < **Flagship store** LOWYA Businesses > Measures: Technology-related

VR-enabled “LOWYA 360,” which recreates realistic environment
“LOWYA Search by Appearance,” image search function featuring artificial intelligence (AI)

Successive releases of solutions developed in-house

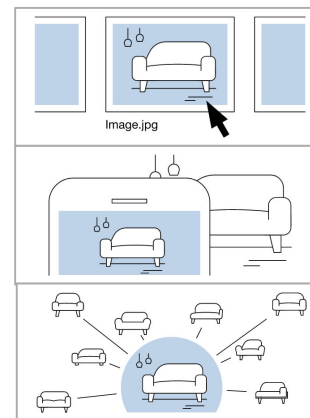
LOWYA 360

- Proposes new interior arrangements by rendering a 360-degree view of an entire 3D environment using 3D models of LOWYA AR
- Renders images so realistically that they could be mistaken for physical objects
- VR mode-compatible



LOWYA Search by Appearance

- Image search function using deep learning
- Recognizes interior shapes and colors in an image and displays recommendations of similar products listed by LOWYA
- Functional accuracy evolves through repetitive learning using the Company’s vast amounts of data and uploaded images



3. Report on DOKODEMO Business

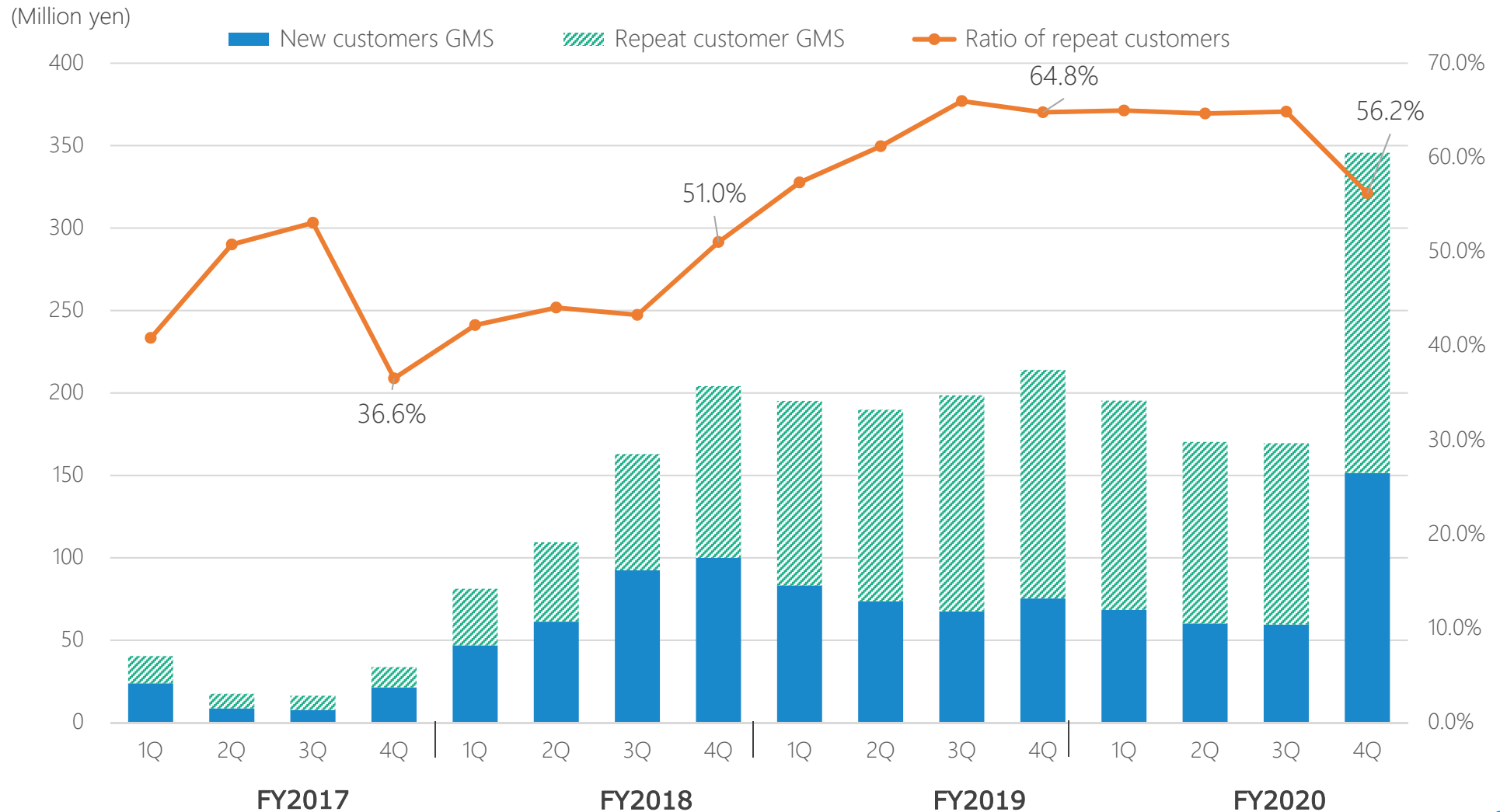
■ DOKODEMO Business: Management Indicators

**Membership and the number of APP DLs are growing smoothly
Strengthen Customer Relationship Management (CRM) to
further increase repeat customers**

Item	Fiscal year ended March 31, 2019 Results	Fiscal year ended March 31, 2020 Results	YoY
Membership (thousand people)	374	514	137.2%
Number of APP DLs (thousand)	804	976	121.3%
Purchase price per person (yen)	10,686	9,553	89.2%
Number of products (thousand)	74	70	94.2%
Number of brands	1,065	1,249	117.3%
Deliveries * Number of countries and regions to which deliveries were made	96	99	103.1%

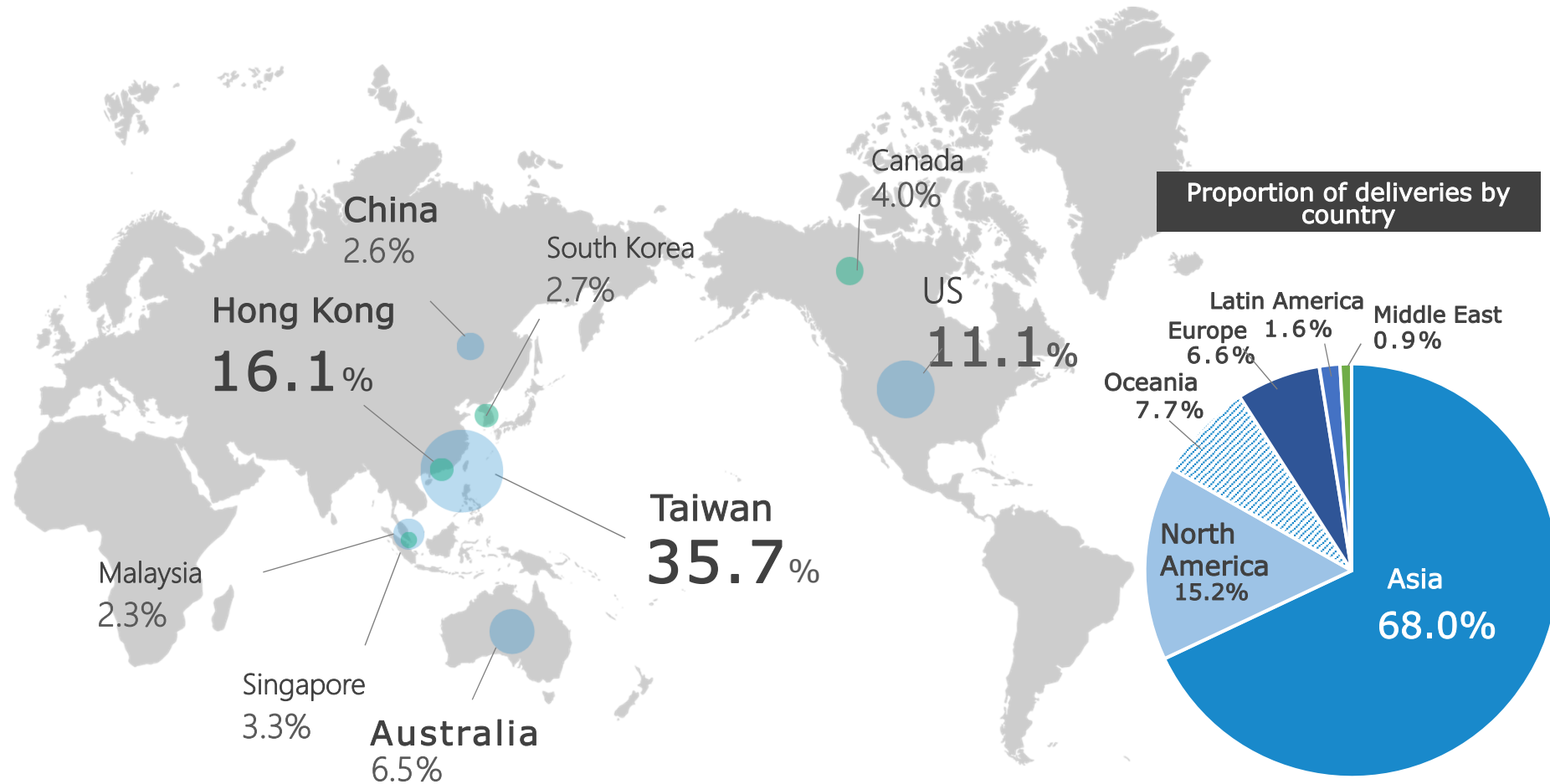
■ DOKODEMO Business: Gross Merchandise Sales (GMS)

Achieved monthly GMS of **100 million yen**



■ DOKODEMO Business: Proportion of Deliveries by Country Based on GMS

Proportion of deliveries by country based on the GMS ratio
is widely distributed centering on Asia

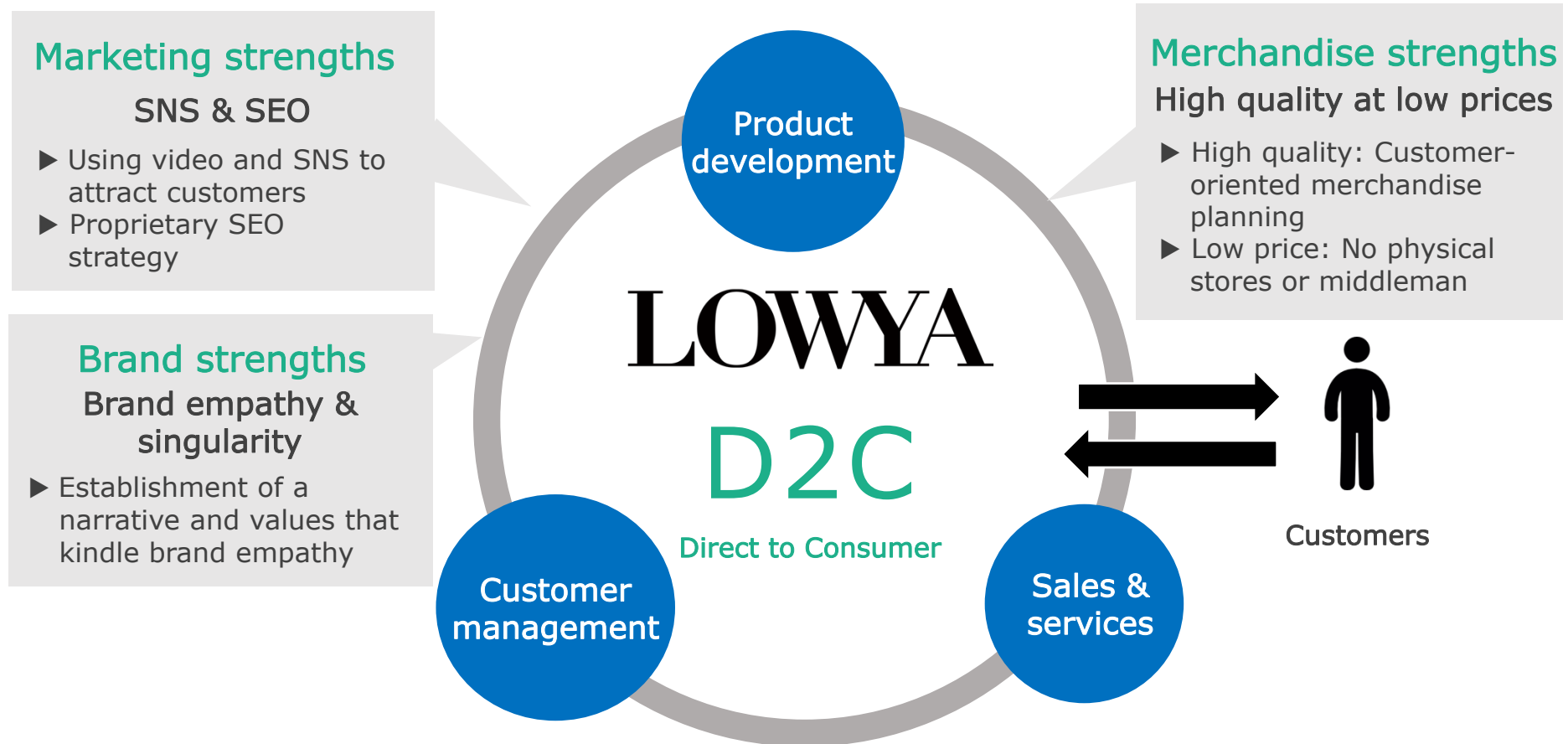


* Proportion of deliveries by country is calculated based on the ratio of gross merchandise sales (GMS) from April 2019 to March 2020.

4. Future Development

■ Future Development < (1) Full-fledged D2C >

Developing a full-fledged direct-to-consumer (D2C) business model leveraging distinctive attributes of “comprehensive e-commerce encompassing manufacturing and retail”



D2C (Direct to Consumer) is a format of business that involves **direct sales exclusively online**

■ Future Development < (2) Products >

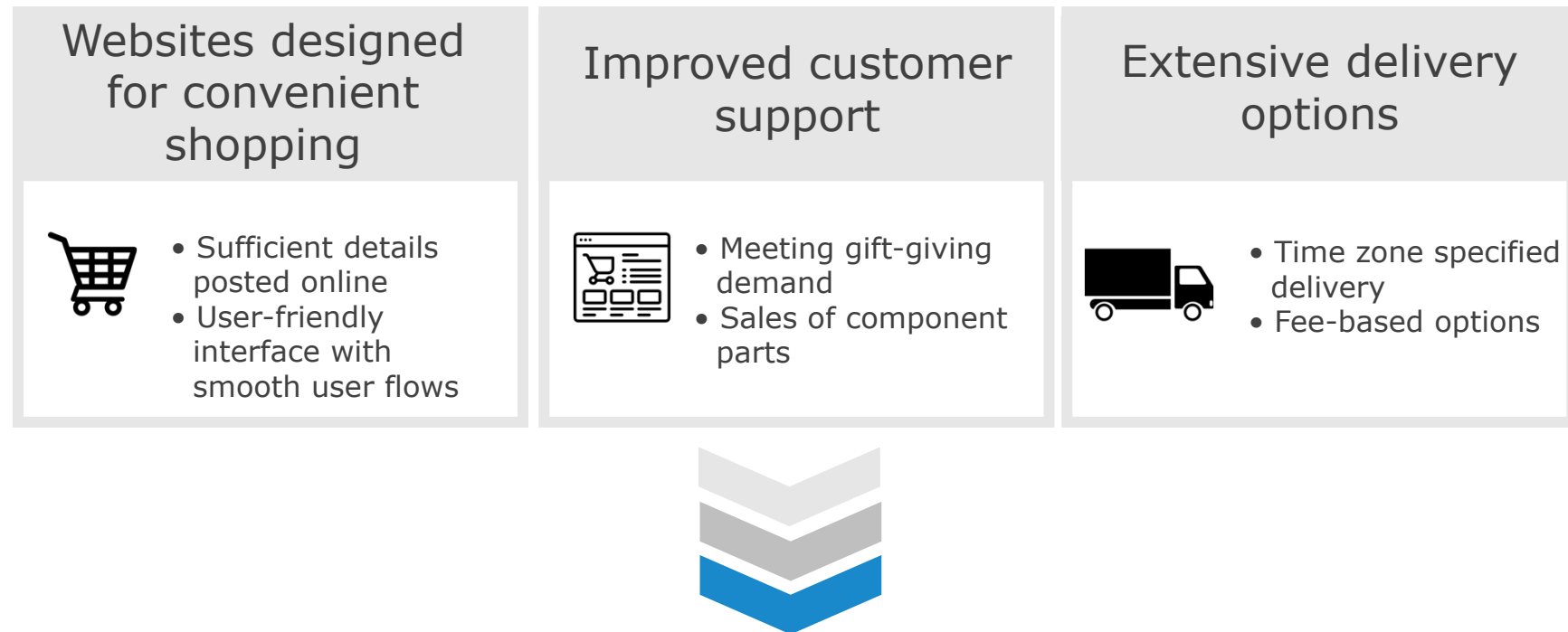
Rolling out new products and improving existing products



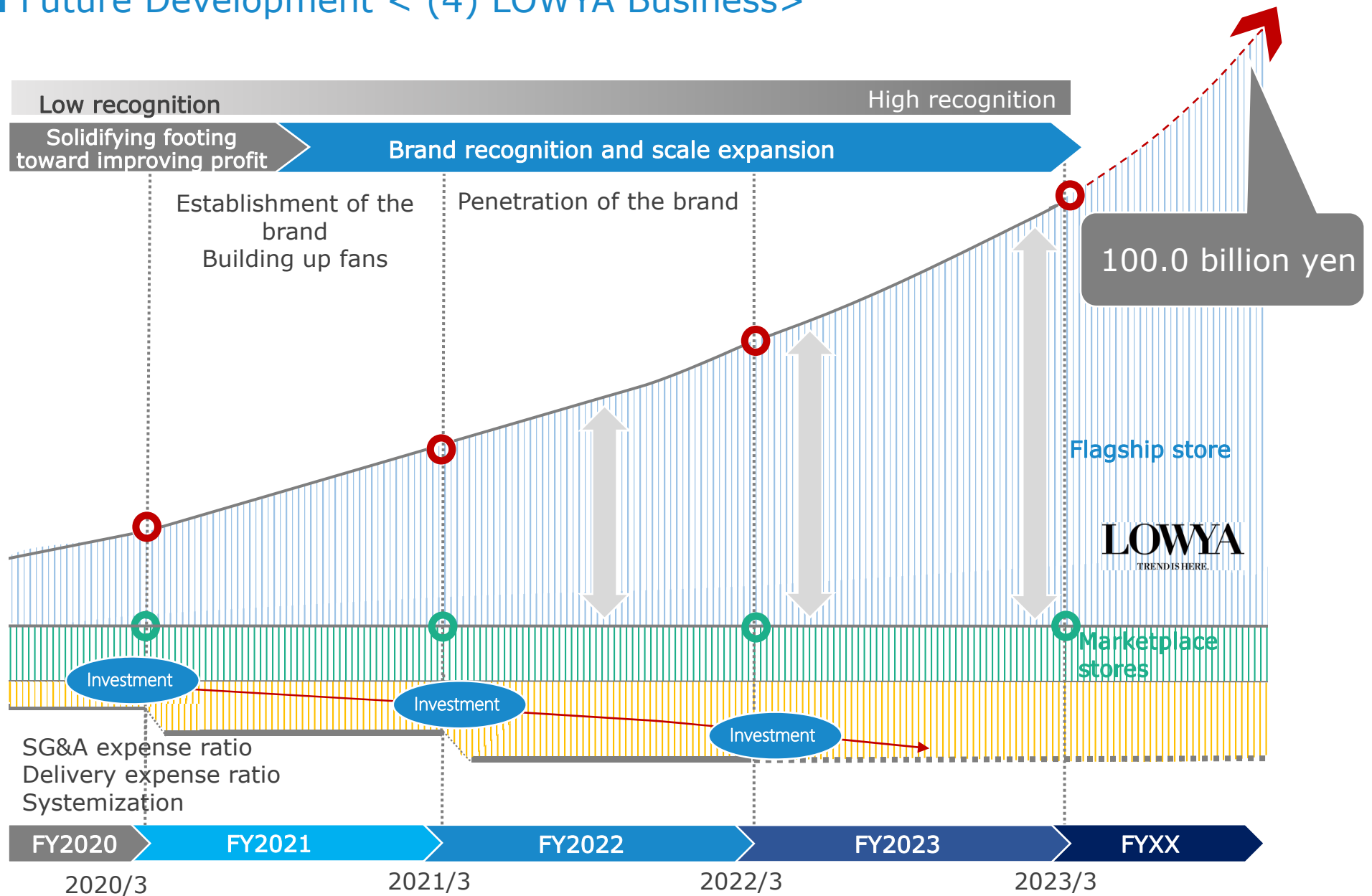
Cutting costs while providing new value

■ Future Development < (3) Services >

Meticulously offering services from a customer perspective



■ Future Development < (4) LOWYA Business >



5. Financial Results Forecast

■ Financial Results Forecast for the Fiscal Year Ending March 31, 2021

Focusing on further enhancing the LOWYA flagship store and increasing brand recognition, looking toward development of a full-fledged D2C business model

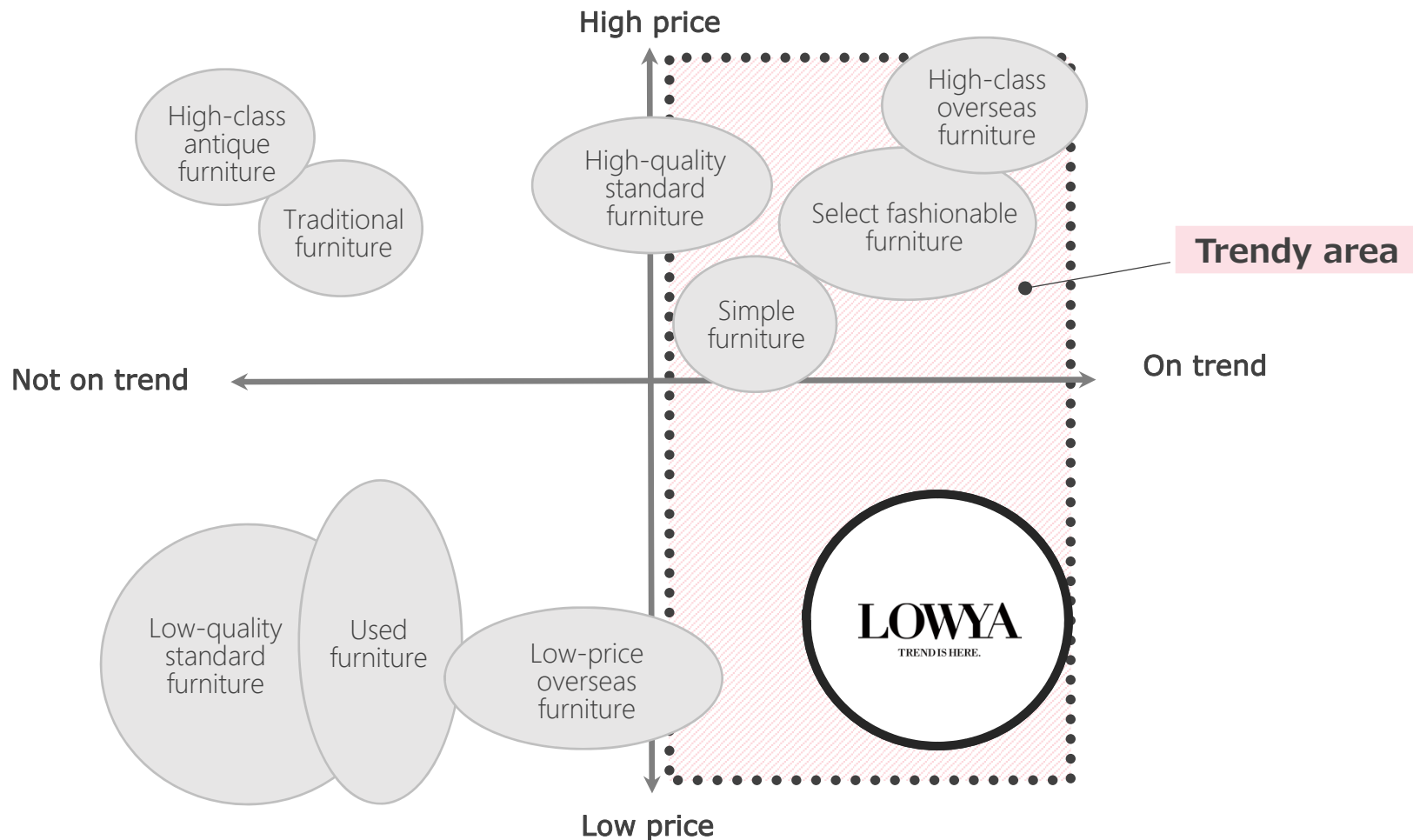
	Fiscal year ended March 31, 2020 (Results)	Fiscal year ending March 31, 2021 (Plan)	Change
	(Million yen)	(Million yen)	(%)
Net sales	13,570	15,100	11.3
Operating profit	116	470	303.6
Ordinary profit	146	500	241.0
Profit	40	300	640.5
Basic earnings per share (yen)	3.94	29.13	—

The financial results forecasts above do not take conceivable effects of the novel coronavirus (COVID-19) into account given the unpredictability of potential developments.

6. Appendix

■ Appendix LOWYA Business: Positioning

Establishing the **fast interior** category in the “trendy & low price” space of the furniture and interior products market



■ Appendix LOWYA Business: Service Vision

As a provider of “fast interior,”

Offer “memorable experiences”
that go beyond value expected by customers

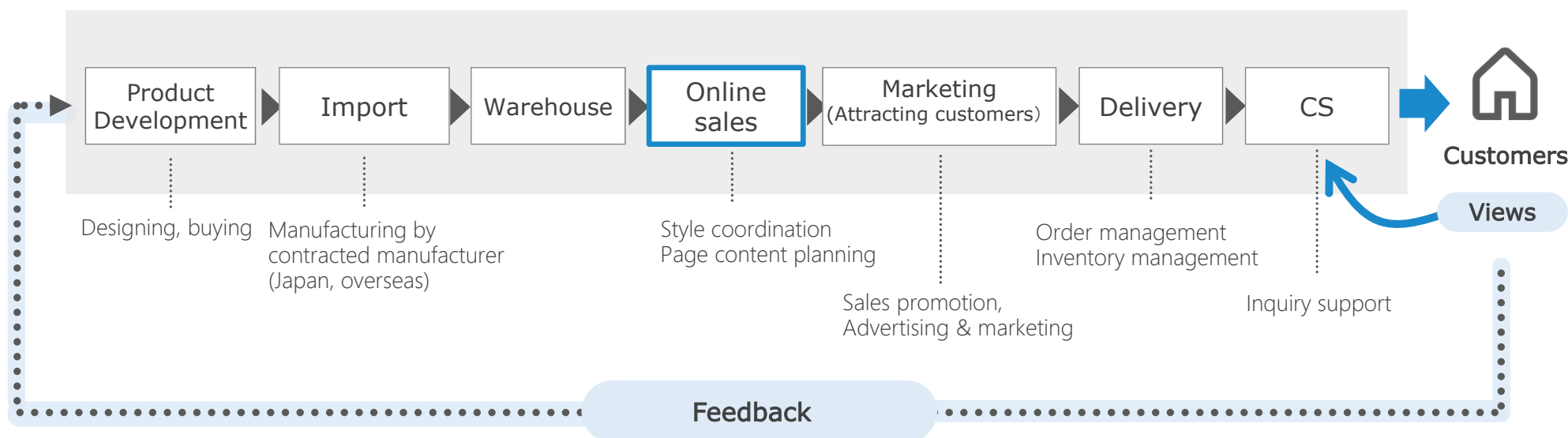


Fulfill satisfaction and inspiration by creating design that
reflects a variety of tastes and trends.

■ Appendix Business Model Characteristics

D2C business model conducting the entire procedure inhouse

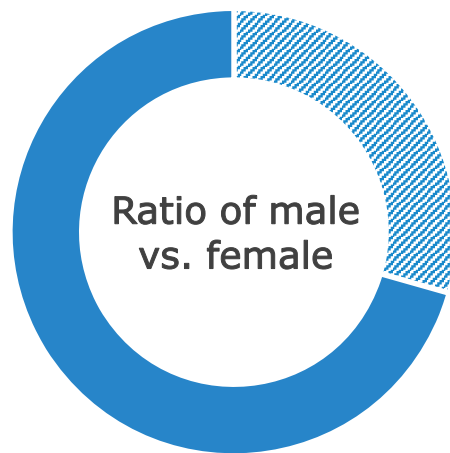
(Direct to Consumer)



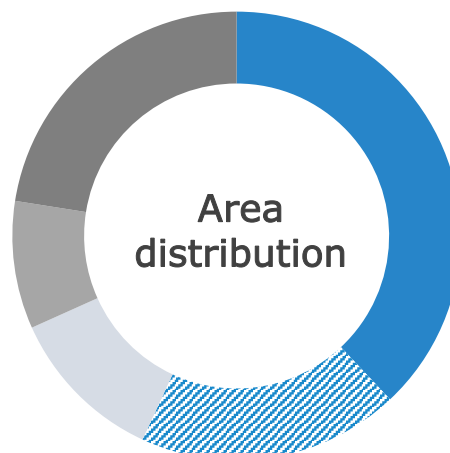
■ Appendix LOWYA Business, Customer Data
(Male vs. Female, Area Distribution, and Generation Distribution)

Showing higher ratio of female in their 30's, mainly in the Tokyo metropolitan area

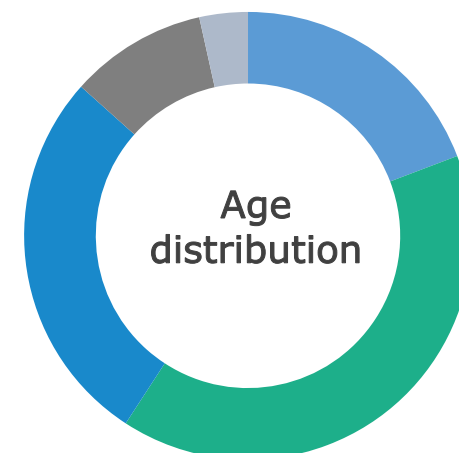
(April 2019 to March 2020)



▨ Male	29.4%
■ Female	70.6%



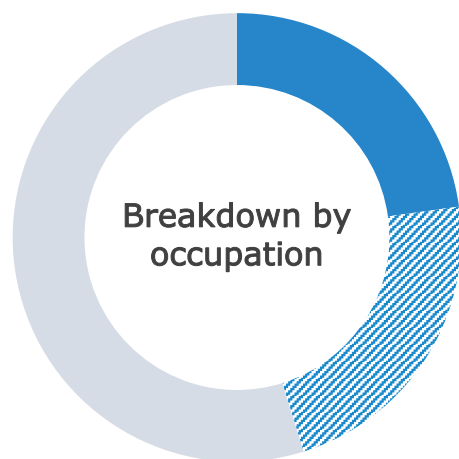
■ Kanto	38.0%
▨ Kinki	18.9%
■ Tokai	11.4%
■ Kyusyu	9.1%
■ Other	22.5%



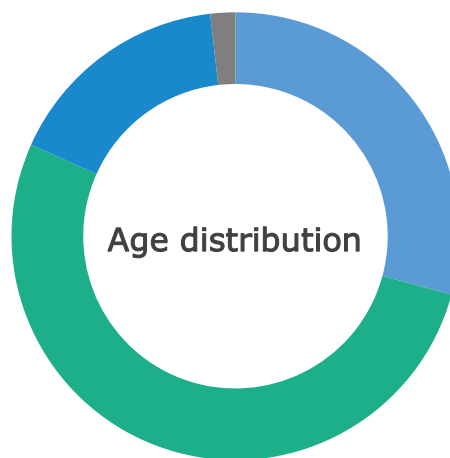
■ 29 and younger	19.2%
■ 30 to 39	40.0%
■ 40 to 49	27.4%
■ 50 to 59	9.9%
■ 60 to 69	3.5%

■ Appendix Information on Number of Employees at Fiscal Year-end

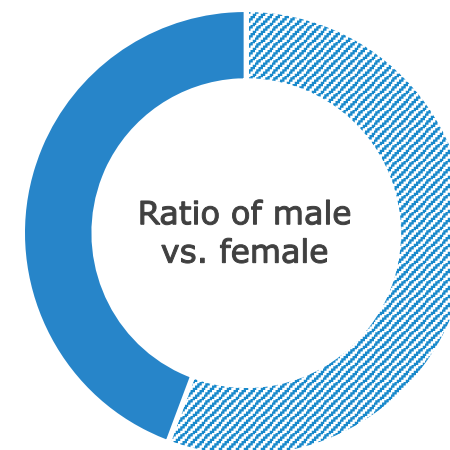
(As of March 31, 2020)



■ IT & engineering	16.9%
▨ Website designer	15.5%
■ General employee	67.6%



■ 29 and younger	29.2%
■ 30 to 69	52.5%
■ 40 to 69	16.5%
■ 50 to 69	1.8%



▨ Male	55.7%
■ Female	44.3%



VEGA corporation

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These statements are based on current expectations, forecasts, and assumptions that are subject to risks, and contain uncertainties that could cause actual outcomes to differ materially from these statements.
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